10/551004

## **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE OR **SMALL ENTITY** (Column 1) (Column 2) **i. NATIONAL STAGE FEES** RATE FFF RATE FEE IIC FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEE ⋜ዕυ Satisfies PCT Article 33(1)-All other shredons = UMINATION FEE EXAM. FEE (4) - \$50/\$100 \$ 100 / \$ 200 EXMA FEE U.S. b ISA = \$ 50 / \$ 100 All other abustions ... **VRCH FEE** ALL other countries = SEARCH FEE 8 250 / 8 600 SEARCH FEE \$ 200 / \$ 40ò FOR EXTRA SPEC, PGS. minus 100 = 150 = X \$ 125 = X \$ 250 = 'AL CHARGEABLE CLAIMS minus 20 = X \$ 25 =-OR X\$50 = **EPENDENT CLAIMS** minus 3 X \$ 100 = OR X \$ 200 = TIPLE DEPENDENT CLAIM PRESENT +\$ 180 = OR +\$380= the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL . CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR (Column 1) (Column 3) SMALL ENTITY (Column 2) CLASAS HIGHEST ADDI 5-304b REMAINING NUMBER ADDI-PRESENT RATE AFTER PREVIOUSLY TIONAL RATE TIONAL EXTRA MENDMENT FEE **PAID FOR** FEE Total Minus X \$ 25 -OR ·X \$ 50 = Independent Minus X \$ 100 = OR X \$ 200 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 380 = OTAL ADDIT OTAL ADDIT. OR FEE (Column 1) (Column 2) (Column 3) HIGHEST CIABAS ADDI-ADDI-REMAINING NUMBER PRESENT PREVIOUSLY RATE TIONAL AFTER RATE TIONAL EXTRA. WENDMENT PAID FOR FEF FEE Total Minus X\$25= OR X \$ 50 = Independent Minus X \$ 100 = OR X \$ 200 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$-180 = OR + \$ 360 = OTAL ADDIT OTAL ADDIT. OR FEE FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

I the "Highest Humber Previously Paid For" IN THIS SPACE Is less than "20", enter "20".

If the "Highest Number Previously Patel For" IN THIS SPACE to less than '5', enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.